

Joint Baltic-Nordic Acoustics Meeting 2004,
8-10 June 2004, Mariehamn, Åland

MODELLING THE DIRECTIONAL CHARACTERISTICS OF SOUND REFLECTIONS

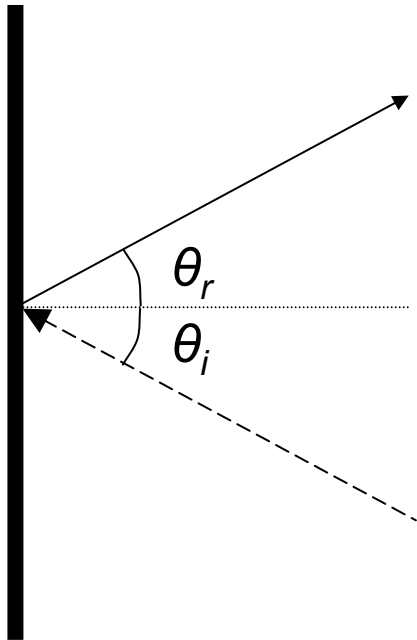
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Introduction

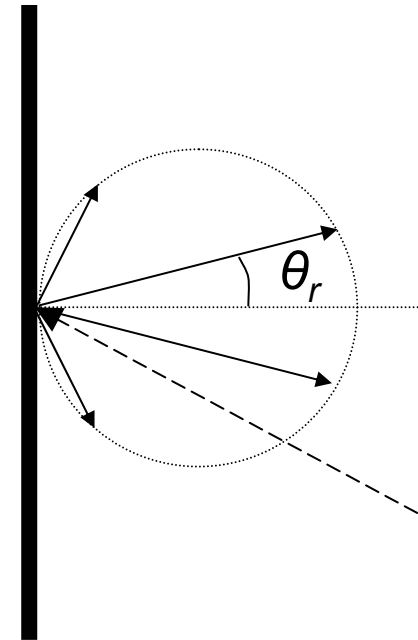
- For room acoustic modelling is searched a better method to take the directional characteristics of sound reflections into account
- If successful, this may be introduced in the ODEON program

Reflection models

(asymptotic models for short wavelengths)

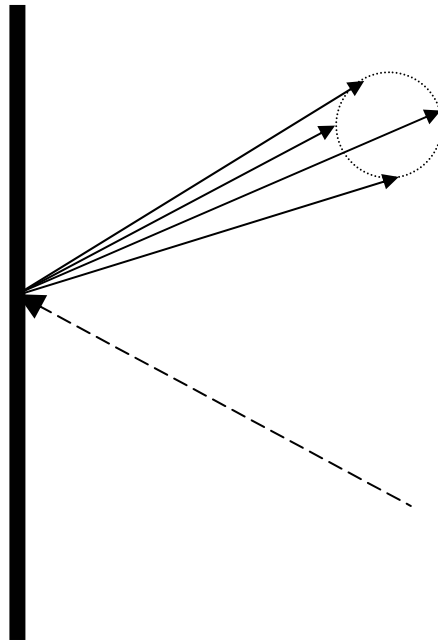


Snell's law: $\theta_r = \theta_i$

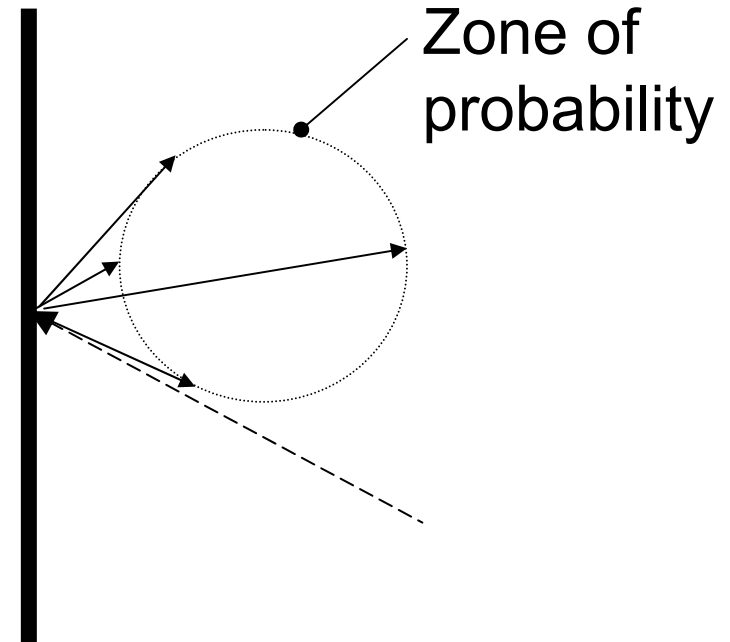


Lambert's law:
Probability of diffuse
reflection is $\sim \cos \theta_r$

Scattering as a weighted vector addition of specular and diffuse reflection

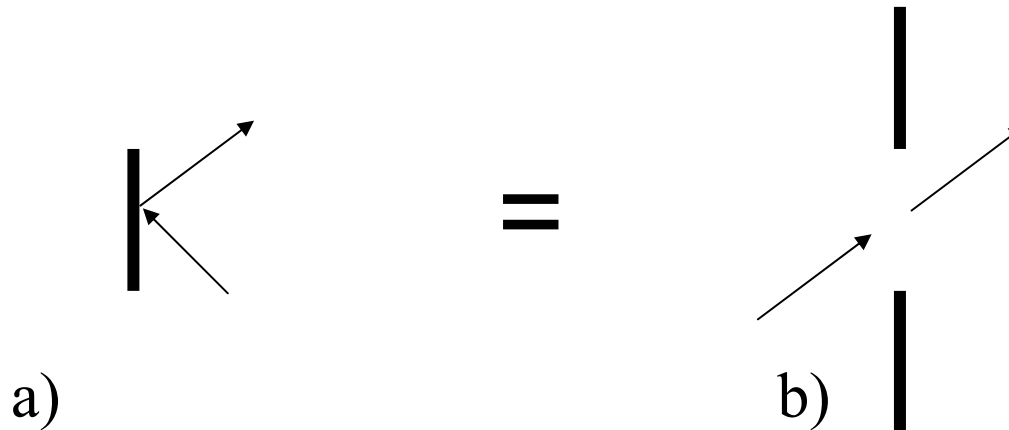


Small scattering,
 $s = 0,2$



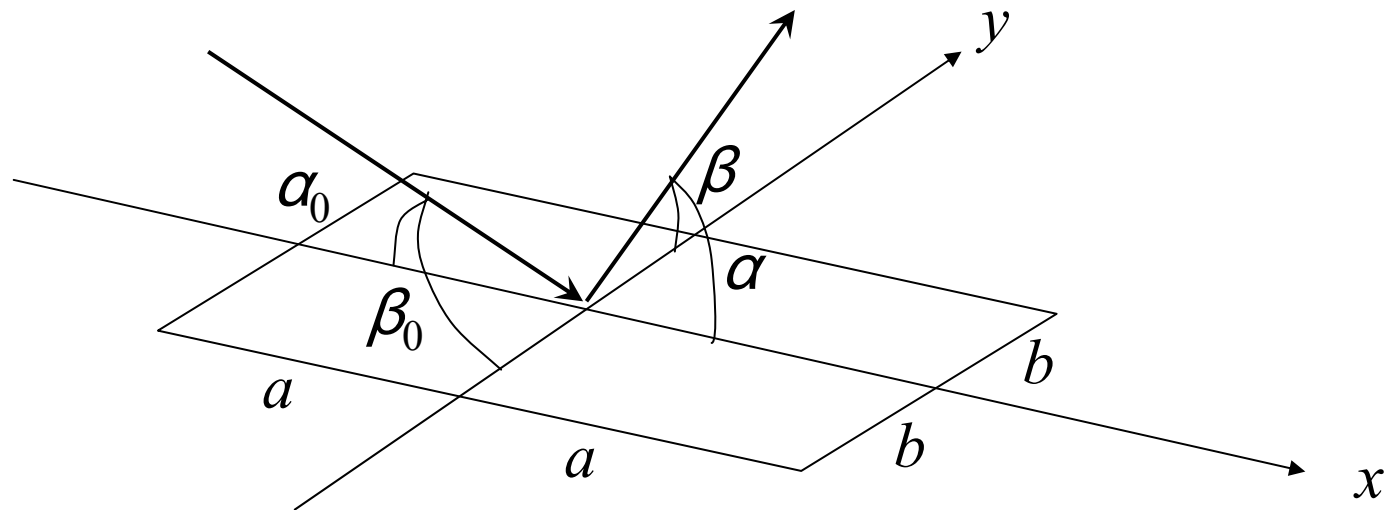
High scattering,
 $s = 0,8$

Babinet's Principle



Reflection from a surface (a) is equivalent to transmission through an aperture (b) with same size and shape, surrounded by a rigid baffle

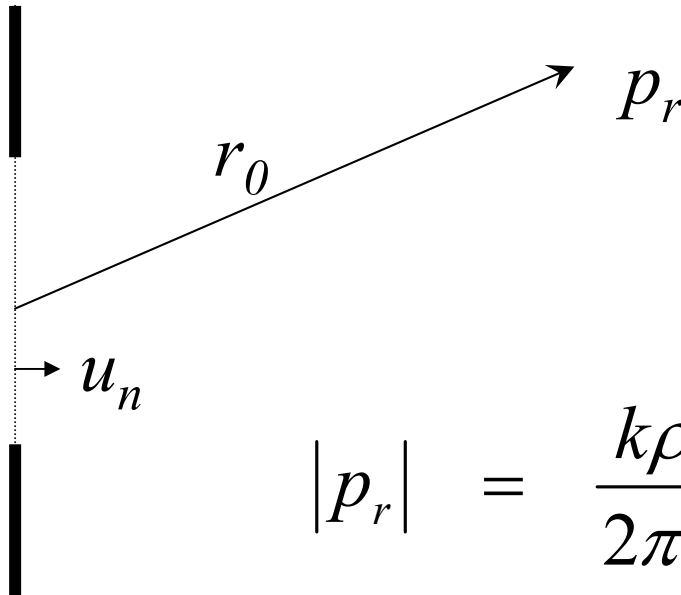
Definitions



$$u_n = |u_n| \cdot \exp(j\omega t - jkx \cos \alpha_0 - jky \cos \beta_0)$$

for $-a \leq x \leq a$ and $-b \leq y \leq b$

Solution from sound insulation theory



$$|p_r| = \frac{k\rho c}{2\pi r_0} \cdot |u_n| \cdot S \cdot \frac{\sin X}{X} \cdot \frac{\sin Y}{Y}$$

$$\text{Area: } S = (2a)(2b)$$

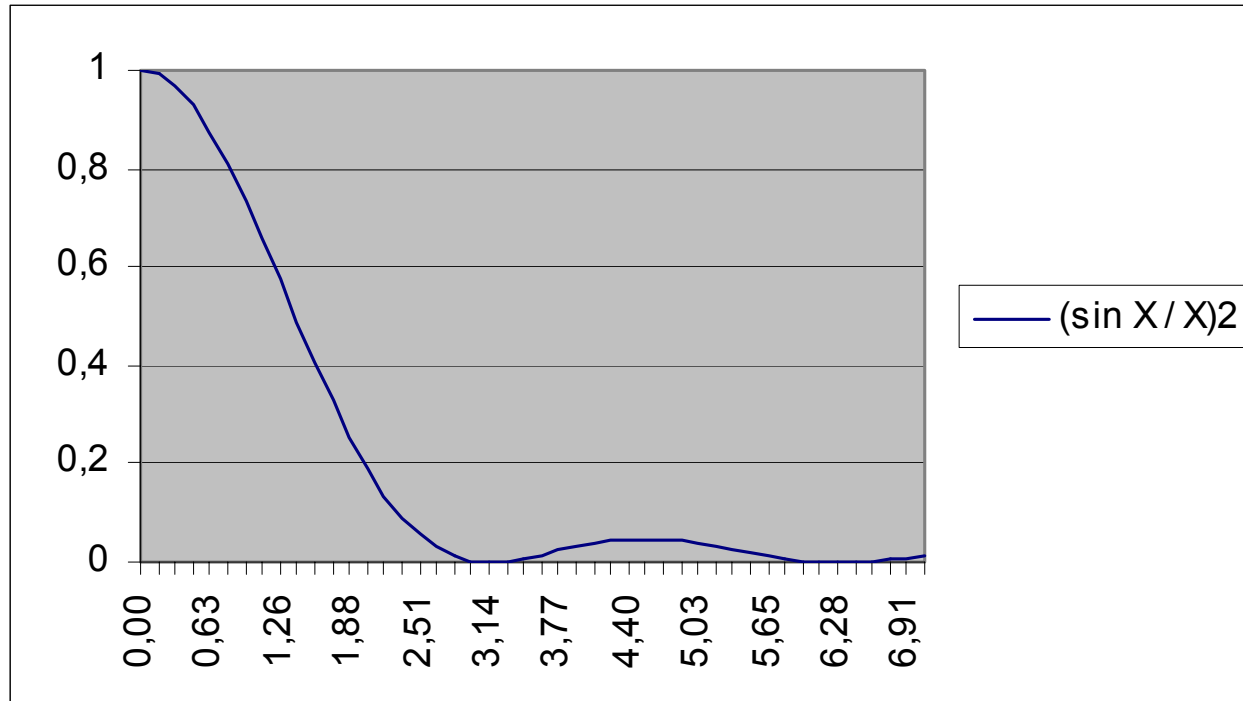
Radiation function for a single frequency

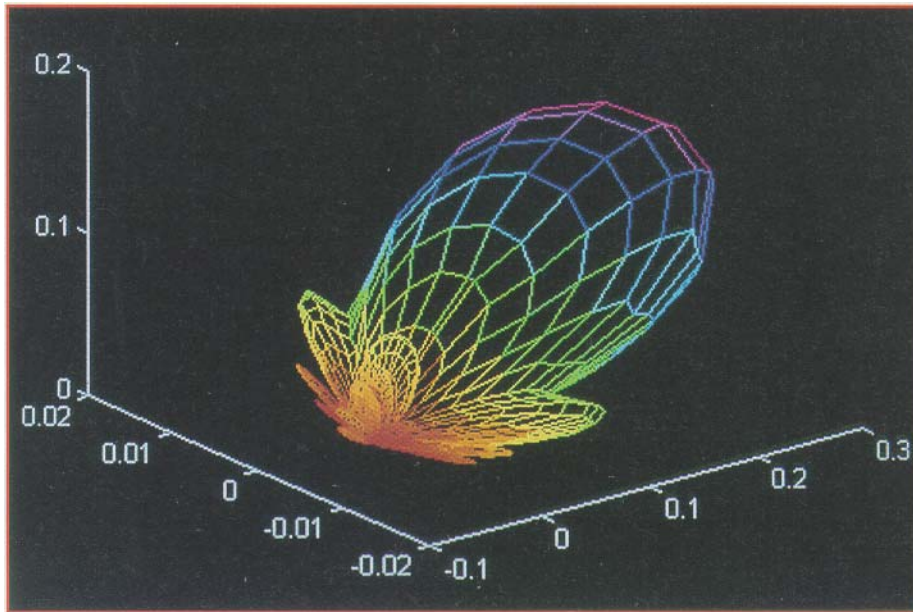
$$\frac{I_r}{I_{r,\max}} = \left(\frac{\sin X}{X} \cdot \frac{\sin Y}{Y} \right)^2$$

$$X = ka(\cos \alpha - \cos \alpha_0)$$

$$Y = kb(\cos \beta - \cos \beta_0)$$

Radiation function for a single frequency

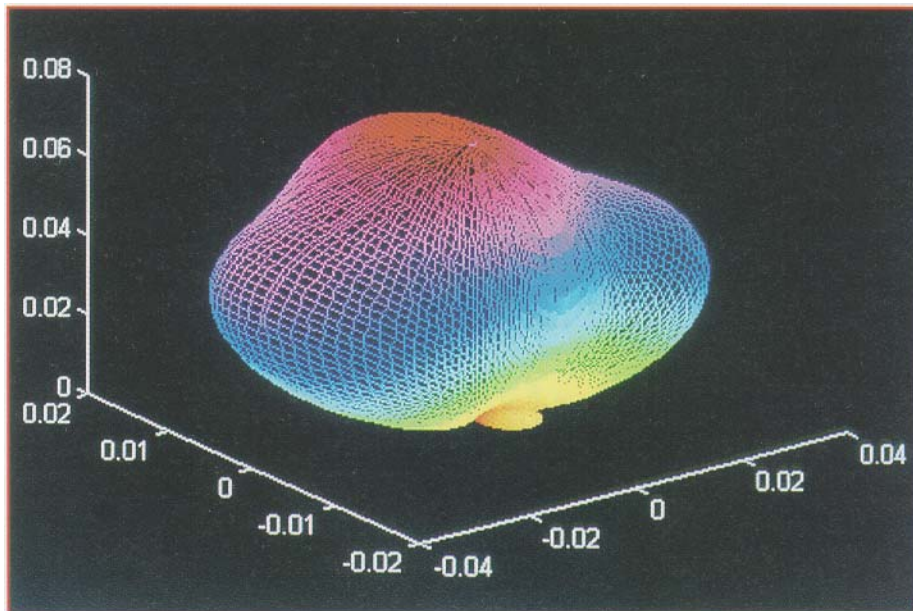




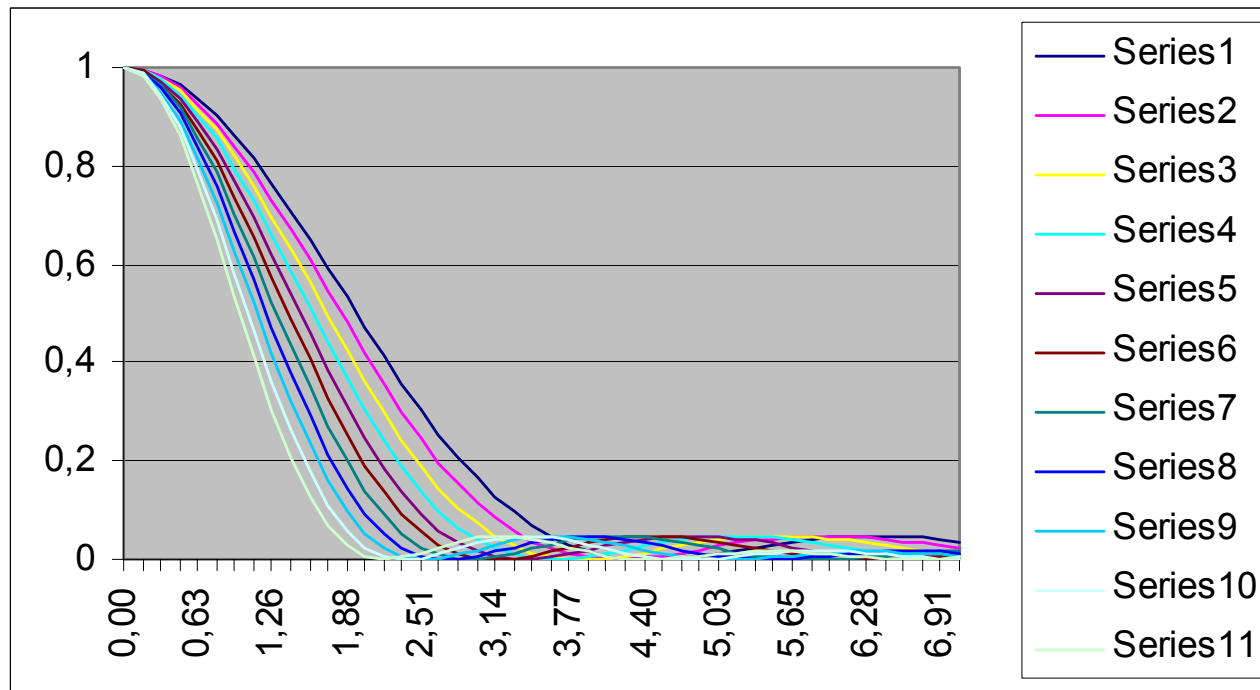
Measurements, M. Kleiner (1996)

A: Plane surface

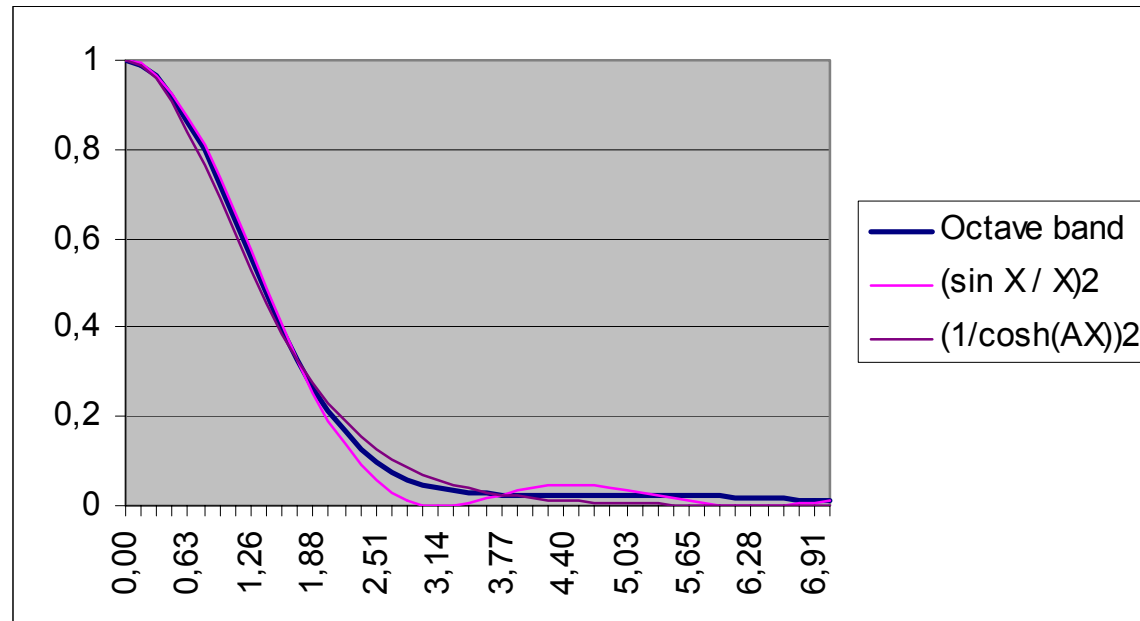
B: Diffusing surface



Variation of radiation function within an octave band

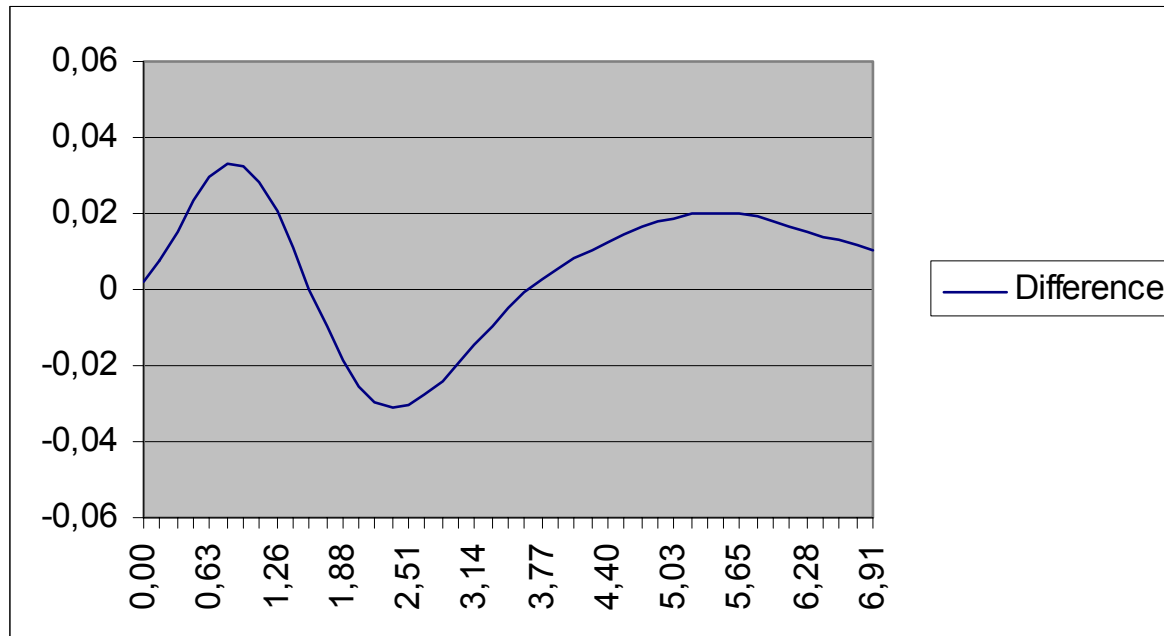


Radiation functions for an octave band, for the centre frequency, and the suggested approximation



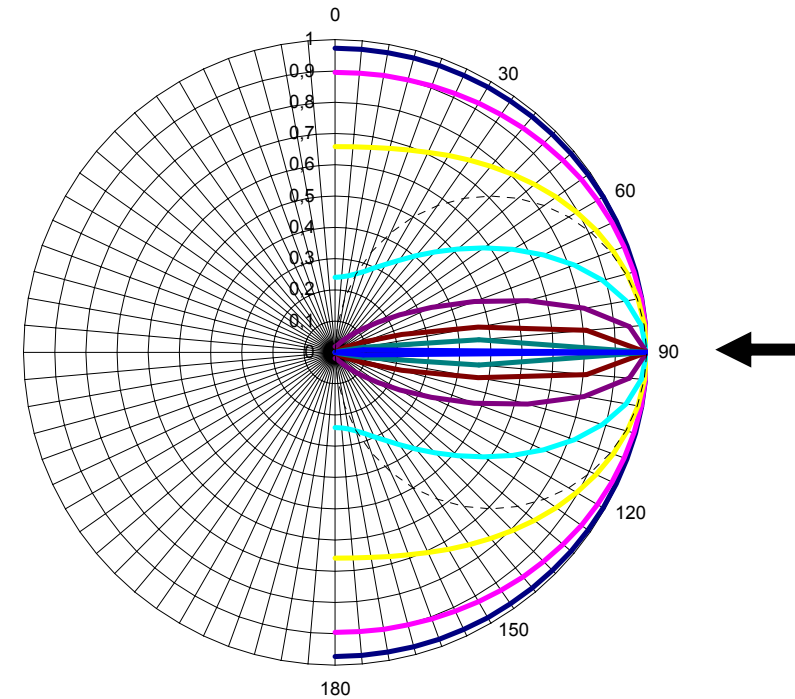
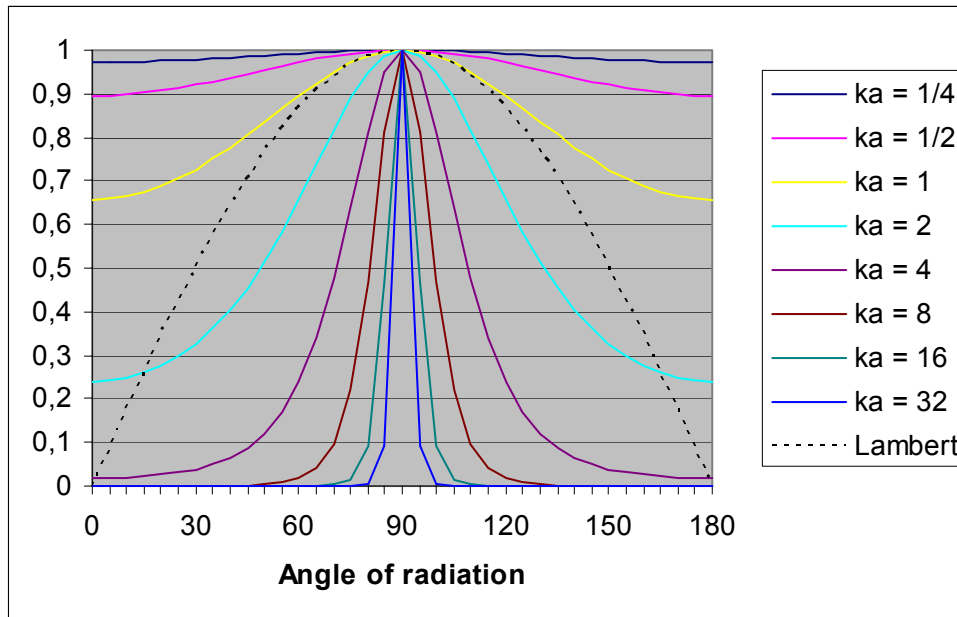
$$\left\langle \left(\frac{\sin X}{X} \right)^2 \right\rangle_{octave} \approx (\cosh(0.67 \cdot X))^{-2}$$

Difference between octave band average and the suggested approximation with the constant $A = 0.67$.

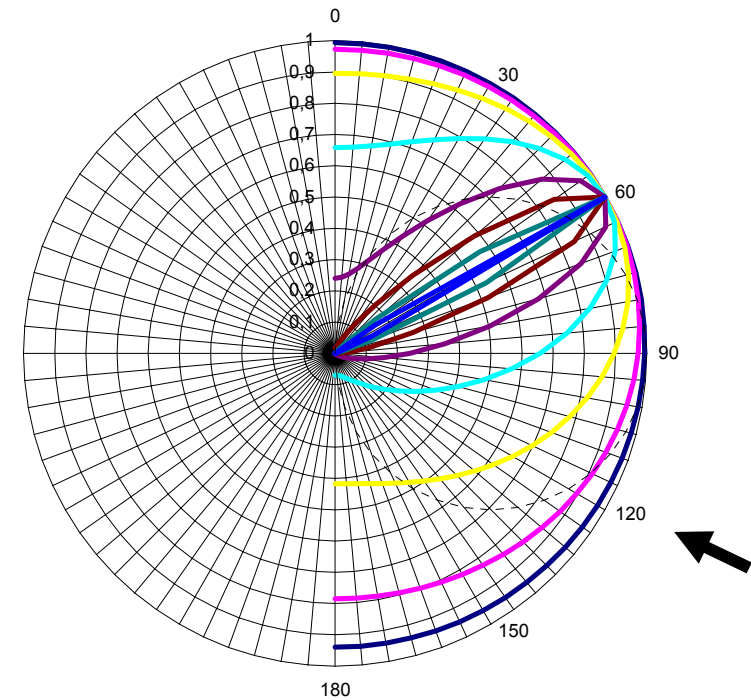
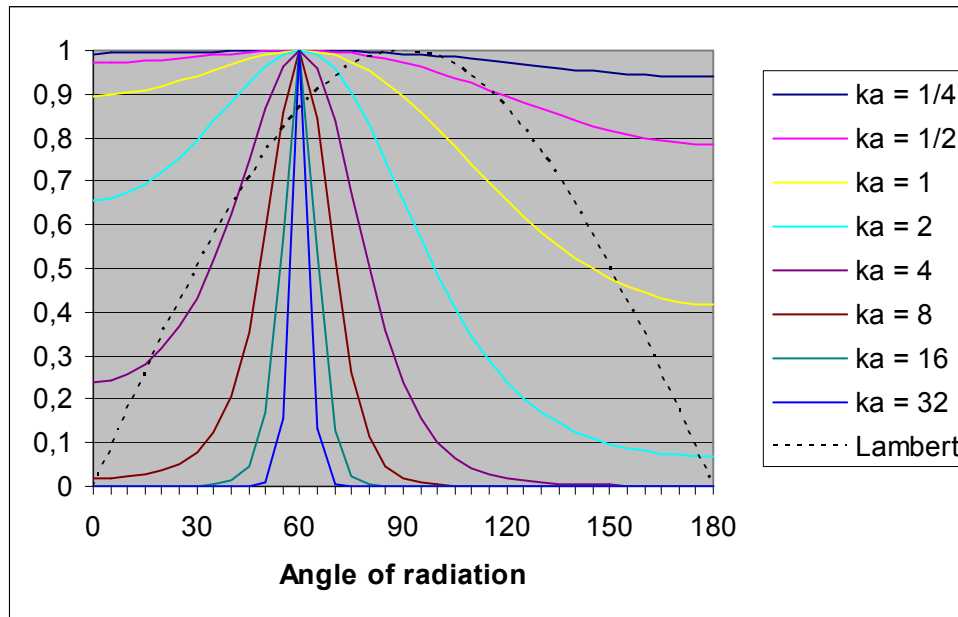


$$\left\langle \left(\frac{\sin X}{X} \right)^2 \right\rangle_{\text{octave}} = (\cosh(0.67 \cdot X))^{-2} \pm \varepsilon ; \quad \varepsilon \leq 0.03$$

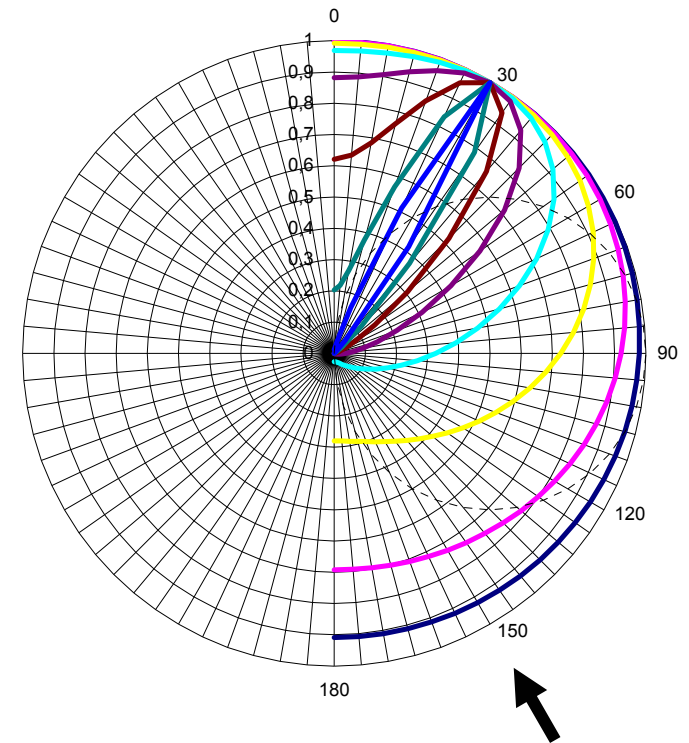
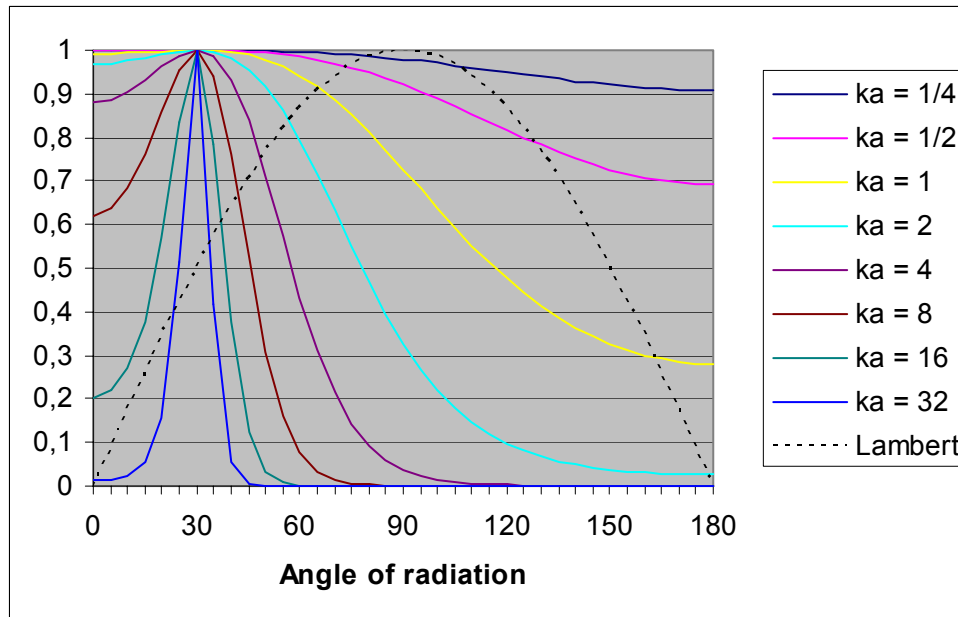
Directivity for angle of incidence $\alpha_0 = 90^\circ$



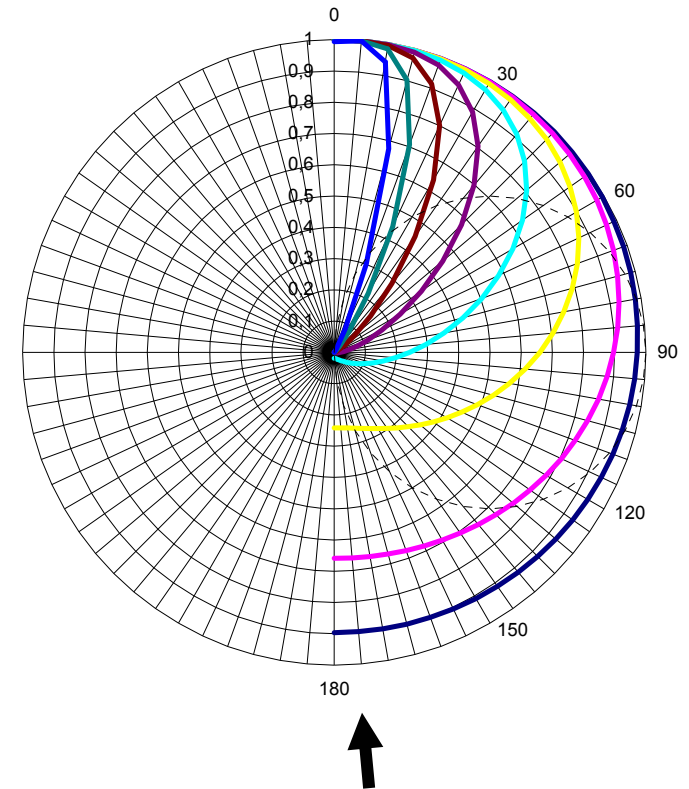
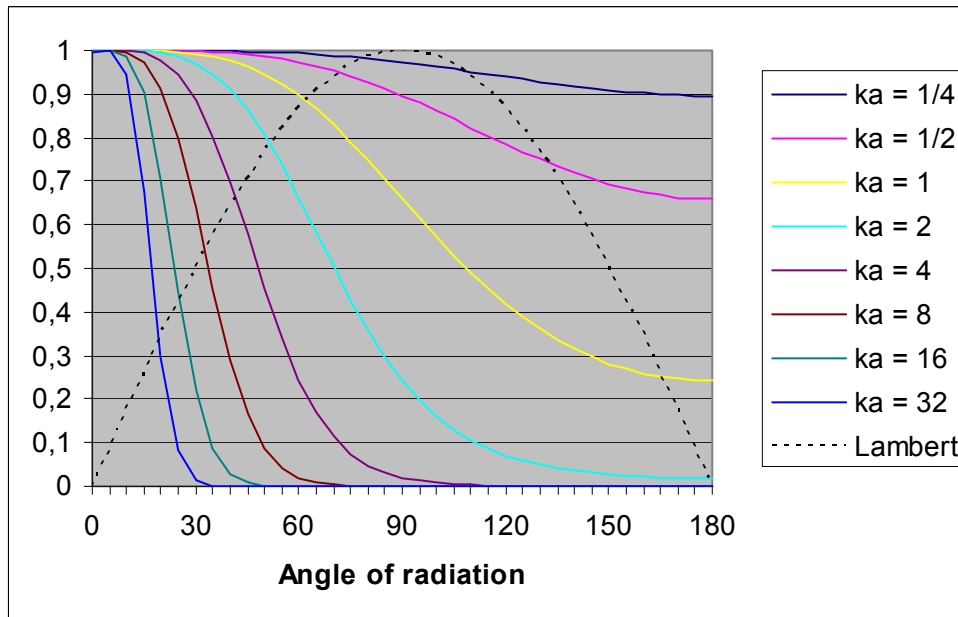
Directivity for angle of incidence $\alpha_0 = 60^\circ$



Directivity for angle of incidence $\alpha_0 = 30^\circ$



Directivity for angle of incidence $\alpha_0 = 5^\circ$



Examples of dimensions and frequencies

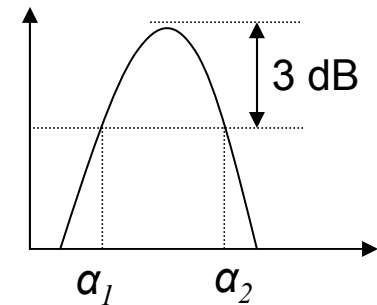
$2a$	$ka = 1/4$	$ka = 1/2$	$ka = 1$	$ka = 2$	$ka = 4$	$ka = 8$	$ka = 16$	$ka = 32$
0,22 m	125	250	500	1000	2000	4000	8000	
0,44 m	63	125	250	500	1000	2000	4000	8000
0,88 m		63	125	250	500	1000	2000	4000
1,75 m			63	125	250	500	1000	2000
3,50 m				63	125	250	500	1000

Application to a ray tracing model

Average distance between N rays in a distance r_1 from source

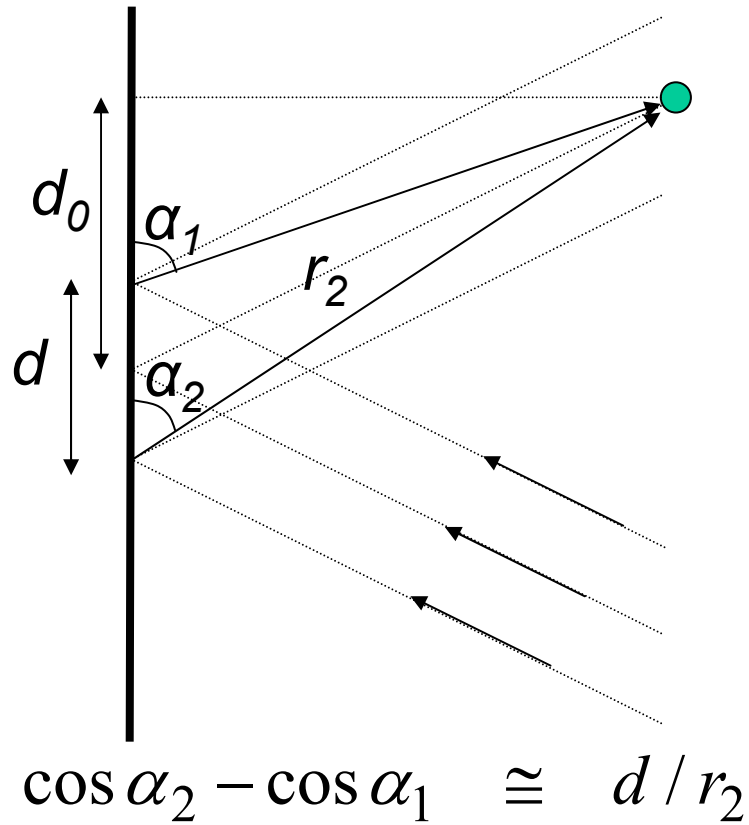
$$d \approx \sqrt{\frac{4\pi r_1^2}{N}} = 2r_1 \sqrt{\frac{\pi}{N}}$$

3 dB bandwidth of radiation function:



$$B = \alpha_2 - \alpha_1; \quad \cosh(0.67 \cdot |X_{1,2}|) = \sqrt{2} \quad \Rightarrow \quad X_{1,2} = \pm 1.3155$$

$$X_{1,2} = ka(\cos \alpha_{1,2} - \cos \alpha_0) \quad \Rightarrow \quad \cos \alpha_{1,2} = \cos \alpha_0 \pm \frac{1.3155}{ka}$$



Two reflections meeting at the -3 dB point of the reflection directivity

$$\cos \alpha_1 \cong \left(d_0 - \frac{d}{2} \right) / r_2$$

$$\cos \alpha_2 \cong \left(d_0 + \frac{d}{2} \right) / r_2$$

$$\cos \alpha_2 - \cos \alpha_1 \cong d / r_2 = 2 \frac{r_1}{r_2} \sqrt{\frac{N}{\pi}} = 2 \frac{1.3155}{ka}$$

Application to a ray tracing model

The directivity function can be used in a ray tracing model below a certain frequency, which depends on the distance to source and receiver, number of rays and the size of the reflecting surface.

$$(ka)_{\max} \approx 1,3155 \cdot \frac{r_2}{r_1} \sqrt{\frac{N}{\pi}}$$

k : angular wave number

a : half length of reflecting surface

r_1 : distance from source to reflecting surface

r_2 : distance from reflecting surface to receiver

N : number of rays

Conclusion

- The known solution for sound transmission through a rectangular panel may be adopted for the sound reflection
- The directivity function for an octave band may be efficiently approximated by the function:

$$\left\langle \left(\frac{\sin X}{X} \right)^2 \right\rangle_{octave} \approx (\cosh(0.67 \cdot X))^{-2}$$